


Player	RK	Campaign	Elemental Evil
Character	Bree Moonwhisper	Notes	Emerald Enclave

	Character Name	Bree Moonwhisper		
	Class & Level	Barbarian 1st		
	Race	Female Half-Elf	Experience	0
	Alignment	Chaotic Good	Background	Outlander (Guide)

Strength	Dexterity	Constitution	Intelligence	Wisdom	Charisma
16 (+3)	14 (+2)	14 (+2)	8 (-1)	12 (+1)	12 (+1)
Saving Throw Proficiencies:		Strength (+5) and Constitution (+4)			

Armor Class	14 / 16	Speed	30 walking	Current Hit Points	
Initiative	+2	Hit Point Maximum	14		
Passive Perception	11	Hit Dice:	1d12 + 2		
Proficiency Bonus	+2			Death Saves	Temp Hit Points
				Success	
				Failure	

Skills	
Acrobatics (Dex):	+2
Animal Handling (Wis):	+3
Arcana (Int):	-1
Athletics (Str):	+5
Deception (Cha):	+1
History (Int):	-1
Insight (Wis):	+1
Intimidation (Cha):	+3
Investigation (Int):	-1
Medicine (Wis):	+1
Nature (Int):	+1
Perception (Wis):	+1
Performance (Cha):	+1
Persuasion (Cha):	+1
Religion (Int):	-1
Sleight of Hand (Dex):	+2
Stealth (Dex):	+4
Survival: (Wis):	+3

Actions	
Battleaxe. Melee Weapon Attack: +5 to hit, reach 5ft, one target. Hit: 1d8+3 slashing damage (1d10+3 if used two handed); +2 Damage while raging	
Javelin. Thrown Weapon Attack: +5 to hit, range 30/120ft, one target. Hit: 1d6+3 piecing damage	
Mace. Melee Weapon Attack: +5 to hit, reach 5ft, one target. Hit: 1d6+3 bludgeoning damage; +2 Damage while raging	

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Features and Traits

Darkvision. Thanks to your elf blood, you have superior vision in dark and dim conditions. You can see in dim light within 60 feet of you as if it were bright light, and in darkness as if it were dim light. You can't discern color in darkness, only shades of gray.

Fey Ancestry. You have advantage on saving throws against being charmed, and magic can't put you to sleep.

Skill Versatility. You gain proficiency in two skills of your choice (Stealth and Nature)

Wanderer. Excellent memory for maps and geography. You can find food and fresh water for yourself and up to five other people each day, provided that the land offers berries, small game, water, and so forth

Unarmored Defense. While you are not wearing any armor, your Armor Class equals 10 + your Dexterity modifier + your Constitution modifier. You can use a shield and still gain this benefit.

Rage. [] [] In battle, you fight with primal ferocity. On your turn, you can enter a rage as a bonus action. While raging, you gain the following effects:

- You have advantage on Strength checks and Strength saving throws.
- When you make a melee weapon attack using Strength, you gain a +2 to damage rolls
- You have resistance to bludgeoning, piercing, and slashing damage.
- If you are able to cast spells, you can't cast them or concentrate on them while raging.

Your rage lasts for 1 minute. It ends early if you are knocked unconscious or if your turn ends and you haven't attacked a hostile creature since your last turn or taken damage since then. You can also end your rage on your turn as a bonus action. Once you have raged the number of times shown for your barbarian level in the Rages column of the Barbarian table, you must finish a long rest before you can rage again.

Other Proficiencies & Languages

Proficient in Light and Medium armor, shields, simple weapons, martial weapons, and Musical Instrument (Drums)

Speak, Read & Write Common, Goblisk, and Orcish

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Personality	
Personality Traits	I’m driven by a wanderlust that led me away from home.
Ideals	Change. Life is like the seasons, in constant change, and we must change with it.
Bonds	Those who fight beside me are those worth dying for.
Flaws	I am too enamored of ale, wine, and other intoxicants.

Equipment
Battle Axe, Mace, 4 javalins, and Shield
Explorer's Pack (Includes a backpack, a bedroll, a mess kit, a tinderbox, 10 torches, 10 days of rations, and a waterskin. The pack also has 50 feet of hempen rope strapped to the side of it.)
A hunting trap, a trophy from an animal you killed, a set of traveler’s clothes, and a belt pouch
20 gold pieces

Physical Characteristics			
Age	18	Height	5’11”
Weight	180		
Eye Color	Pale Blue	Skin Color	Light
Hair Color	Black		
Other Distinguishable Characteristics			

Notes